



University of New Mexico-Taos
Associate of Arts in Digital Media Arts

The two-year Associates Degree Program in Digital Media Arts teaches both technical “hands-on” skills and media theory. Students emerge from the program with the skills necessary to understand the trends of the media industry and produce their own original content. This program focuses on teaching industry-standard skills and developing an entrepreneurial mindset. Students graduate from the program with a capstone project in their Digital Portfolio and with a solid introduction of what it takes to launch a media career. The program is dynamic, practical and fun. This degree articulates with the Bachelor of Arts and BFA degrees in Film and Digital Media Arts at UNM Main campus. **UNM-Taos reserves the right to make necessary changes as needed.** *Students should consult with an advisor prior to enrollment.*

Area 1: Communication	6 credit hours
Required: English (<i>ENGL</i>) 1120 Composition II and <i>Choose one (1) course from the UNM General Education Program in Communication (Area 1).</i>	
Area 2: Mathematics and Statistics	3 credit hours
Choose one course at the appropriate level as determined by placement from the UNM Core Curriculum in Mathematics and Statistics (Area 2)	
Area 3: Physical and Natural Sciences	4 credit hours
Choose one (1) course from the UNM General Education Program in Physical and Natural Sciences (Area 3). Course must include a one credit lab.	
Area 4: Social and Behavioral Sciences	3 credit hours
Film & Digital Media Arts (FDMA 1520) Intro to Digital Media	
Area 5: Humanities	3 credit hours
Choose one (1) course from the UNM General Education Program in Humanities (Area 5).	

Area 6: Second Language	3 credit hours
Select one (1) course chosen from any lower division non-English language offering of the Department of Linguistics (Including Sign Language), Spanish and Portuguese, Foreign Languages and Literatures, and foreign languages in other departments and programs.	
Area 7: Arts and Design	3 credit hours
Choose one (1) course from the UNM General Education Program in Arts and Design from <i>outside the Major</i> (not FDMA) (Area 7).	
Area 8: Student Choice	6 credit hours
Choose two (2) additional General Education Courses from two different Areas (1-7). Students who do not place into English 1120 will apply the credit hours from the pre-requisite English 1110 (or the equivalent English 1110Y or English 1110Z) to help fulfill Area 8 requirements.	
DIGITAL MEDIA ARTS CORE REQUIREMENTS:	25 Credit hours
Digital Media Arts (<i>DMA</i>) 102 Digital Arts Foundations (3) Digital Media Arts (<i>DMA</i>) 270 Capstone: Portfolio-Practicum (4) Film & Digital Media Arts (FDMA) 2610 Directing I (3) Film & Digital Media Arts (<i>FDMA</i>) 1210 Digital Video Production I (3) Film & Digital Media Arts (<i>FDMA</i>) 2110 Introduction to Film Studies (3) Film & Digital Media Arts (<i>FDMA</i>) 2195 Beyond Hollywood (3) Film & Digital Media Arts (<i>FDMA</i>) 2525 Video Production II – Intermediate Production Workshop (3) Digital Media Arts (<i>DMA</i>) 165 Introduction to Digital Media Arts I: Photoshop (3) OR CT 110L Adobe Photoshop (3)	
ELECTIVES - Elective Classes vary by semester	6 credit hours
Select two courses from the following subjects/subject codes: ARTS, DMA, FDMA, CT, CS IT, FYEX 1110	

TOTAL CREDIT HOURS REQUIRED: 62